Power Ball

* Create 4 teams of equal students
* Have “Cone” labeled (King, Queen, Jack, and Ace
* Goal is to make it to the King Cone and stay there for as many turns as possible.
* If a team loses, they must move to the lowest ranking (Ace) and all other groups move up one ranking. (Think of 4-Square)
* Ways to win: First team to spell Bingo (followed by teams that came closest), First team to collect certain amount of specific color (Ex: 4 Reds), First team to get to or past a certain number (Add up points from balls, such as 300), First team to get a certain set of numbers, such as 10, 15, 20).
* All round types can be performed more than once!
* Students can’t take long to grab a ball (only one). Possibly use a lid with a hole on it to keep students honest!
* Challenges could be added to complete before getting to the power ball bucket, such as cup-stacking, basketball dribbling, exercises.